SIMPLE MULTIPLE CHOICE IN FLASH
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Flash has a set of pre-built learning components that allow you to construct interactions that allow you to test the learners. These components are essential online learning tools. You will be familiar with many of these interaction types. The Multiple Choice tool allows the learners to select a response to a question. If a learner has made an acceptable response, he or she can receive supportive feedback.

**Step 1**
Create a new Flash file.

**Step 2**
Rename Layer 1 “Learning”.

**Step 3**
Open the Learning Interactions library. From the Menu Bar, select Window, then Common Libraries, then Learning Interaction.

**Step 5**
Drag the Multiple Choice Learning Interaction onto the Stage. Position the Learning Interaction so that the Instruction box on the left hangs outside of the stage area. Never delete the Instruction box, as it has important information for the learning interaction to operate properly. The instruction box will not be visible when the application is run.
Step 7
From the Menu Bar, select Modify, then Break Apart (Ctrl+B) and then deselect all of the components. From the Menu Bar, select Edit, then Deselect All (Ctrl+Shift+A).

Step 9
Select the Instruction box.

Step 10
View the Component Inspector. From the Menu Bar, select Window, then Component Inspector (Ctrl+F7).
Step 11
Drag the lower-right pull corner of the Component Inspector to enlarge. Enter parameter values into Component Inspector. Edit text in Box. See the picture below.
Step 13
Test your movie (Ctrl+Enter).